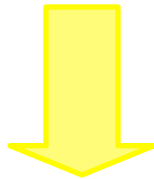
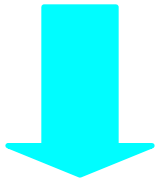


P0

P1

P2



Barrier